

## Gulches Degree of Difficulty (posted at start of every trail)

**Red Square -- Easy trail; Blue Square -- Intermediate trail;  
Black Square -- Advanced trail; Double Black Square -- More difficult advanced trail  
Triple Black Square -- Most difficult advanced trail**

### Gulches Legend of Trails

1. Red Easy trail. 2 way traffic down hill to other trails. Very greasy when wet. 5 MPH
- 2&2A. Red Easy twisty trail. 2 way traffic leads to other trails. Difficult when wet. Mud holes: look for bypass
3. II Black Difficult hill climb - Rear lockers and winch recommended.
- 3D III Black You won't need 3D glasses while you roll down this one. Very similar to Trail 4
4. III Black **Testosteroad.** The longer you look at it the tougher it seems. Most Difficult hill climb! Lockers winch and lots of horse power. Climb it ...or Don't Climb it. You make the call. Most difficult hill climb!  
**MUST HAVE FULL ROLL CAGE!!!**
5. Red Easy hill climb, some rough terrain; a Blue run in wet weather.
56. Black J-Gee's Hill the Gee's part is cause as you are going up someone could be right around the corner going down. Geeees !! Our only two way narrow hill climb. Go up one side and down the other. This may get tougher as time and traffic goes on.
6. Red **TnT** This is the Tricks-n-Traction 4x4 Club Trail. They built this to be an easy hill climb like Trail 5 with a nasty little rock garden we call trail 7.
7. III Black **TnT Rock Garden** TnT's side rock garden trail off trail 6. If you don't have traction this one will trick you. This garden seems to have a mind of its own. Sometimes it lets you in and out easy and sometimes it eats your axles. TnT is out of Greenville for the most part - info- tnt4wd.org
8. Red **B and B Hill** An easy steep hill climb discovered by two of Gulches' avid explorers: known as the Brian and Brian Expedition.
9. III Black **Hunters -Uh Oh!** We named this after Hunter on a day when he was rolling along the park looking for the work site we were on. He came upon this newly finished unmarked hill climb from the wrong way and, well, all we could say was uh oohh! Ride up the hill, not down. This is also the site of our first roll over (backwards -- Cameron Kerby's TJ) This is by far our second toughest hill-climb
10. Red Easy little run back off B&B hill to Trail 12 which is 2 way traffic back to Trail 1.
11. III Black **Twisted Intentions** This is the Twisted Intentions 4x4 Club Trail which is our longest hill climb - Lockers and 32's at least on the Right and no weenies on the Left only hot dogs because it is a smash and tumble large rock face which intends to twist you up. This club is mostly out of the Greenville area check their web site at [twistedintentions.com](http://twistedintentions.com)
12. Red **The Toilet** Easy 2 way called the toilet trail. Now has **Suspension Junction** [an articulation trail], **Concrete Pipe garden** to see how well you twist your frame and **North Carolina Jeepsters' Monster Tires.**
13. Red Easy 2 way. Up hill traffic gets right of way. This can be greasy when wet.
14. Red Easy 2 way down to other trails Yield to up hill traffic.
15. Blue **Oak's Detour** Created by Oak McCurdy, it is easy-intermediate, scary off camber, with one tough small gully at the end. This trail also has a Black little round about. Trail 15 is also home to a III Black trail, **Baby Gulch.**
16. Blue **The Clemson Trail** The Clemson 4x4 club finished this trail for us. Good off camber switchback trail, real pretty. Can be easy... can be difficult. If you're not careful, you'll get detention!
17. Blue **Palmetto Krawler** Toughest Blue trail in the park. Wet, it's at least a II Black or closed to traffic. Some serious off-camber. Good viewing of trail 18 which is the **Palmetto Spill Your Guts Crossing.** First group through 18, Clemson 4wd club.
18. III Black **Palmetto Crossing** The Palmetto Krawlers 4x4 club developed this rock garden. Good chance of body damage at the first entrance as a large jagged rock is hungry for quarter panels. But then the Krawlers know no pain. Second entrance is just as insane but compared to the first ...well you'll see. The Krawlers are mostly out of Greenwood and can be reached at [Palmettokrawlers.com](http://Palmettokrawlers.com) or Dale at 864-993-9044
- 19.& 20 Red **Water Cooler** This is an easy little set of sand trails when the water hole in each is low. However after heavy rain it could have 30 or 40 inches of water in the holes. Bad things can happen, Bad Things! Between these two trails is an **8 Foot deep water hole Stay out!** The Water Cooler has eaten several u-joints, axles and buried more than one truck to the headers in dry sand.
21. Blue Little trail back to trail 26 and 21A. Don't let it fool you, it can be greasy as lard.
- 21A III Black **Rockerknocker** Just a nasty entrance to the Palmetto Crossing (Trail 18)
- 22 III Black **Side Winder** Just when you thought it couldn't get any tougher!! This nightmare was created by Cam and David, two Presbyterian College students. And this trail will make a believer out of you.
- 23 II Black **Renegade Alley** Another trail by the Renegade 4x4 Club. If you are not familiar with their work just check out Radical Ravine. This is the longest trail in the park and it is not one of our "short little, well that was fun, now where should we go" trails. Renegade Alley has exciting terrain around every corner. [My personal favorite.] **31" mudders, a winch and at least one locker** and a good bit of skill is all you need.
- 24 III Black **Heartbreaker** Created by the Renegade 4x4 Club. This is much like Renegade Alley but maybe a tad more difficult going down way more difficult going up. This is a long trail. YOU NEED A WINCH, GOOD TIRES AND AT LEAST ONE LOCKER.
- 25 Blue **Lone rock** this is a short very narrow trail for small vehicles with 34" tires or less.
- 26 Red **Tornado Alley** A very narrow trail that leads from 17 near 14. to trail 2. This is the site of a tornado that touched down several years ago.
- The Twister A blue trail. See how many times you 3 point turn on this short trail.
- Lil' Devil Black Straight up and it never seems to end. You may need some big Mo' on this one
- 27 III Black **Mutiny Ridge** If you don't do the ship in Shipwreck then you Mutiny to the ridge

And then there's ..... **SHIPWRECK , Death Valley, Radical Ravine and Cup-Cake**

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